

# "Patience is a virtue of the genius"

## MISSION DESCRIPTION

Patience is the ability of waiting when what we want is not available right now or here. It allows us finishing what we have started and being coherent with our plans and goals, despite the obstacles we might find. Patient people know how to wait quietly for things to happen, making efforts when needed but with no rush. It is, long story short, an important sign of maturity and a very good ally for achieving success at all levels.

The development of the following mission might help specially impulsive and impatient children, who have problems to wait when they ask for something and it's not given to them in that exact moment, and those who have a low self-control level.

## AREAS



Impulse Control



Self-Control

## LEVEL OF DIFFICULTY



**AGE : 4 to 12 years old**

**DURATION : 21 days**

**TIPS AMOUNT : 13**

**CRYSTALS : 12**



## HOW TO USE THE MAP

When you are about to finish every Tip, you should award them with a particular amount of points. You will see how in every Tip it will be pointed out exactly how many.

Then you should go to the corresponding mission map and write down the points (or colour the star, as you prefer) in the Tip number you have already completed.



## REMEMBER...

The more immediate you do it, more chances there will be they repeat the right behaviour. You shall only award them with points when the mission goal you agreed in advanced is been achieved, not otherwise.

Let them write down the points or colour the star, so they'll be aware of their improvements and will be more motivated to go on until the end.

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Name: .....

A motto: .....

Price: .....

Sign: .....

END OF  
THE MISSION