

"Solving Problems"

MISSION DESCRIPTION

Mistakes are part of our lives and facing them could give us the opportunity to change and learn. However, children don't have the same resources adults have, so solving them might become a great obstacle for them.

If we get them to train their skills on solving problems in an efficient way, they will be better prepared to achieve future challenges. Moreover, the skills for solving problems will contribute to improve their self-esteem and self-confidence.

AREAS



Emotion Recognition



Social Problem Solving



Frustration Tolerance

LEVEL OF DIFFICULTY



AGE : 4 to 12 years old

DURATION: 24 days

TIPS AMOUNT: 13

CRYSTALS: 12



HOW TO USE THE MAP

When you are about to finish every Tip, you should award them with a particular amount of points. You will see how in every Tip it will be pointed out exactly how many.

Then you should go to the corresponding mission map and write down the points (or colour the star, as you prefer) in the Tip number you have already completed.



REMEMBER...

The more immediate you do it, more chances there will be they repeat the right behaviour. You shall only award them with points when the mission goal you agreed in advanced is been achieved, not otherwise.

Let them write down the points or colour the star, so they'll be aware of their improvements and will be more motivated to go on until the end.

"Solving Problems"

Name:

A motto:



Prize:



END OF THE MISSION

Sign:

